

# Day 1 Notes

Emily Vogel

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# 1 Introduction to Cryptography

## 1.1 Name Origins

The name comes from Greek roots, the first meaning 'hidden or secret' and the second meaning 'writing'.

**Cryptology** refers to the study of communication securely over insecure channels.

**Cryptography** refers to writing messages securely.

**Cryptanalysis** refers to the study and analysis to break hidden messages.

## 1.2 The Types of Keys

**Symmetric Key** Alice and Bob use a pre-shared secret key.

**Public Key** Bob makes one key *public* so that Alice can encrypt a message. However, Bob can only decrypt it using his *private* key.

## 1.3 Why it Matters

**Confidentiality** - Only Bob should be able to read Alice's message.

**Data Integrity** - Alice's message shouldn't be altered in any way.

**Authentication** - Bob wants to make sure Alice actually sent the message.

**Non-Repudiation** - Alice cannot claim she didn't send the message.

## 1.4 History

### 1.4.1 5th Century BC

**Steganography** hides the existence of a message. This could be in the form of invisible ink or a shaved head or something else.

*NOTE: This is different from **Cryptography** because cryptography hides the meaning of a message, not its existence.*

**Scytale** was a way to encrypt a message by wrapping a piece of leather around a cylinder. Used by Lysander of Sparta.

### 1.4.2 1st Century BC

**Caesar Cipher** was used by Rome. See next section for more details.

### 1.4.3 9th - 10th Century

**Cryptanalysis**, created by Arabs, invented a systematic study of ways of deciphering a code without a key. This was detailed in the *The Secretaries' Manual*.

**Frequency Analysis** uses frequently used letters to decipher the code.

#### 1.4.4 15th Century

**Nulls** were used to confuse frequency analysis by inserting random characters like \* into the plaintext. Used in Babington plot to assassinate Queen Elizabeth and led to the trial and execution of Mary, Queen of Scots.

#### 1.4.5 1586

**Vigenère Cipher** uses multiple caesar ciphers to encode a piece of text. Using a plaintext message and a chosen key (like 'lemon'), encrypt each letter with a different caesar cipher key.

#### 1.4.6 1854

**Charles Babbage** found a solution to the Vigenère Cipher. Created the analytical engine and herald as the 'father of the computer', along with **Ada Lovelace**.

#### 1.4.7 1920s - 1940's

**Enigma Machines** were used in WWII by the Germans to encode messages. The Polish Cipher Bureau, along with Alan Turing, found a way to break the German Enigma.

## 2 Caesar Cipher

### 2.1 Introduction

*Note: as a common convention, plaintext is in lowercase (a-z) and ciphertext is in uppercase (A-Z).*

It is also called the **Shift Cipher**. This cipher *maps letters to numbers*:

- a = 0
- b = 1
- c = 2

A **Key** is defined, specifying how many letters to shift. I.e.  $k = 7$ .

### 2.2 Equations

#### 2.2.1 Encrypting

$$E_k(x) \equiv x + k \pmod{26}$$

#### 2.2.2 Decrypting

$$D(y) \equiv y - k \pmod{26}$$

### 2.3 Example

$k = 7$ , plaintext = 'bat' or 1 0 19.

$$E(1) = 1 + 7 = 8 \pmod{26} = 8$$

$$E(0) = 0 + 7 = 7 \pmod{26} = 7$$

$$E(19) = 19 + 7 = 26 \pmod{26} = 0$$

ciphertext= IHA

### 2.4 Kerckhoff's Principle and Types of Attack

**Kerckhoff's Principle** refers to when analyzing the security of a cryptosystem, assume Eve knows everything about the system except the key.

**Ciphertext only Attack** Eve only knows the ciphertext being sent, she wants to find plaintext or the key being used.

**Known Plaintext Attack** Eve has a ciphertext as well as its decrypted plaintext. She wants to determine the key.

**Chosen Plaintext Attack** Eve chooses a plaintext and encrypts it using the encryption function to see the cipher text. She wants to determine the key.

## 2.5 Attacking the Caesar Cipher

### 2.5.1 Cipher Only Attack

You can use *Frequency Analysis* or *Brute Force* (try all 26 shifts).

### 2.5.2 Known Plaintext Attack

Suppose we know the plaintext y(24) encrypts to ciphertext N(13), then

$$24 + k \equiv 13 \pmod{26}$$

$$k \equiv 13 - 24 \equiv -11 \equiv 15 \pmod{26}$$

### 2.5.3 Chosen Plaintext Attack

Choose the easiest letter to see the key. In this case, it would be 'a' since it maps to 0.