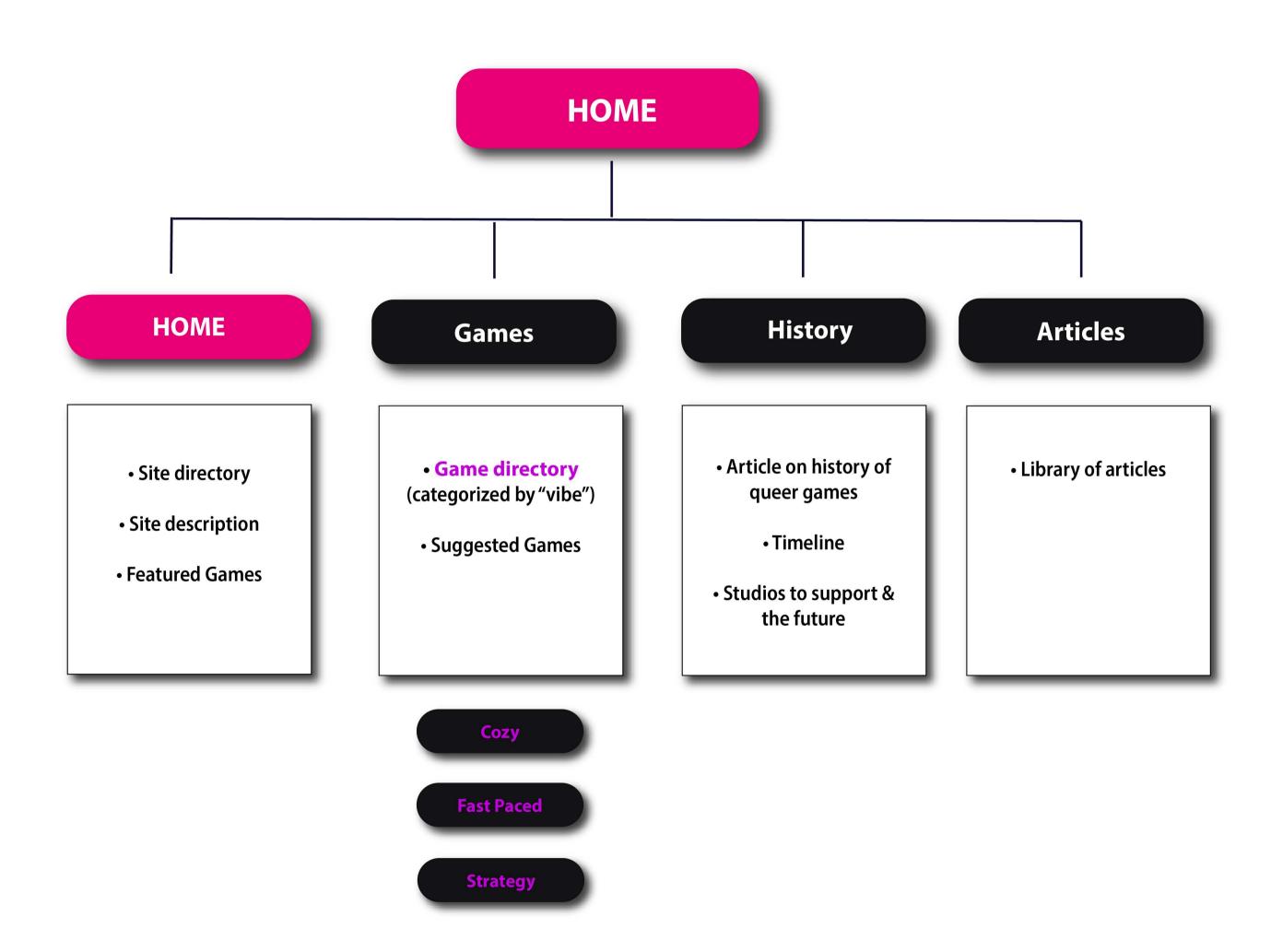
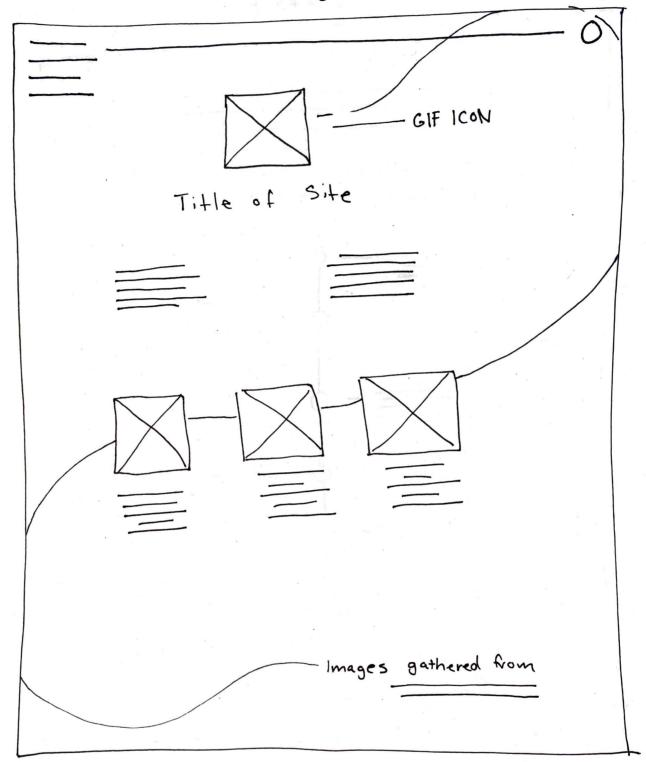
Queer Games Site Creative Brief

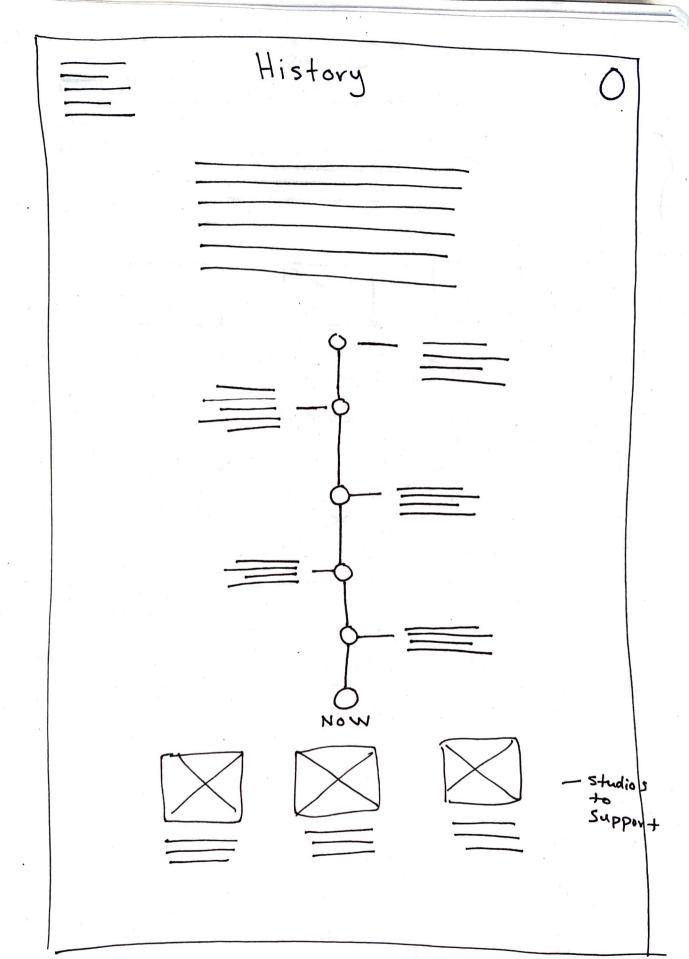
The goal of this site is to educate users on the history of queer culture in gaming and promote games that offer healthy representations of LGBTQI characters/storylines. The site will be designed toward queer gamers specifically, but could also function as a platform for the education and inclusivity of those residing outside the community. There is no target age, however, some of the games could handle mature topics/themes, so that will need to be handled accordingly, with an age entry system, or a content warning.

The information on the site will require two different branches of research, one delving into the history of queer representation in gaming, with a timeline of the pivotal moments. The other branch of research will culminate in the curation of a games library that features short snippets about various LGBTQI games, their genre, and other pertinent information. The site will also feature an article focused on the importance of inclusivity in gaming, and the personal impacts that it can have on players.

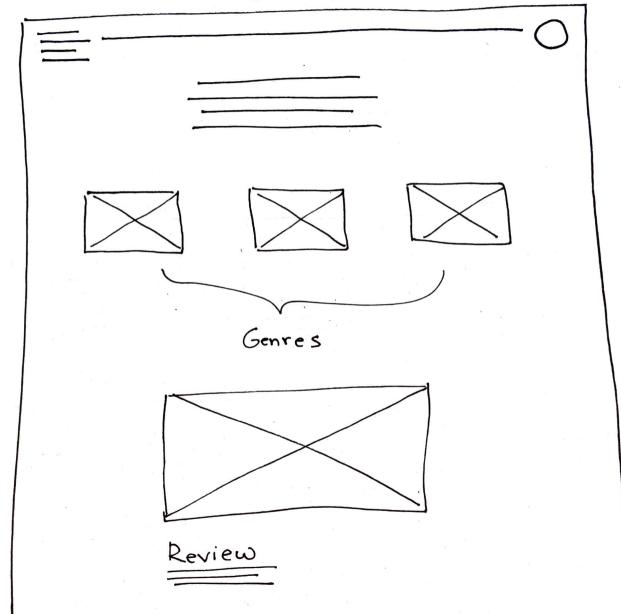
Deanna CoxDesign







Games



Articles

